

Reward: A Real-World Achievement System

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Netgames 2010

Virtual World Achievements

World of Warcraft



Real World Achievements

Prototypic implementation based on a conference scenario (performed at PerCom'10)

Reward
A Real-World Achievement and Record Database

User Login

Info

- Achievement List**
- Obtained Achievements
- Locations
- Votings
- User Profile
- Top 100 Users
- Statistics
- Create Your Own Achievement (Beta)

Reward is a project of the:
UNIVERSITY OF MANNHEIM

Achievement List

The list below shows all the achievements obtainable during the PerCom 2010. The first column contains the achievement name and the second one the respective conditions to be met in order to obtain it. Each achievement is worth a certain number of points counting towards a user's total score. The harder it is to get, the more points you will earn.

Show entries Search:

| Logo | Name | Description / Condition(s) | Type | Author | Score |
|------|------------------------------------|--|---------|--------|-------|
| | Achievement Creator | Use the web application to create an Achievement. | Special | root | 3 |
| | Author of a PerCom Paper | As an author, ask a Reward helper to enter your achievement. | Special | root | 10 |
| | Best Achievement Gatherer | Obtain more achievement points than any other achievement gatherer (rewarded with an iPod at the end of conference session 7). | Special | root | 0 |
| | Best Voted Paper of Day 1 | As a best paper author, ask a Reward helper to enter your achievement. | Special | root | 10 |
| | Best Voted Paper of Day 2 | As a best paper author, ask a Reward helper to enter your achievement. | Special | root | 10 |
| | Best Voted Paper of Day 3 | As a best paper author, ask a Reward helper to enter your achievement. | Special | root | 10 |
| | Best voted Paper of the Conference | As a best paper author, ask a Reward helper to enter your achievement. | Special | root | 10 |

Showing 1 to 7 of 37 entries

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